

POSITIONS REPORT
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	217	297	147	35	2	1	1	700	297 t
2	276	289	107	25	2	1		700	t
3	329	266	91	12	1		1	700	T
4	378	254	61	6	1			700	r
5	424	231	40	5				700	
6	436	233	31					700	147 T
7	495	172	31	2				700	n
8	536	147	17					700	
9	547	135	18					700	289 t
10	576	114	10					700	g
11	611	86	3					700	
12	616	82	2					700	217 t
13	612	83	5					700	t
14	636	59	5					700	c
15	639	59	2					700	(
16	678	22						700	
17	660	39	1					700	NOTE: W
18	656	44						700	o
19	682	18						700	a
20	680	19	1					700	C
21	683	17						700	P
22	680	20						700	a
23	681	19						700	
24	685	15						700	T
25	689	11						700	t
26+	662	37	1					700	t
		2768	573	85	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 35 times three of the numbers from the previous game came up again. 25 times three of the six came up when one day went by. This put them in p